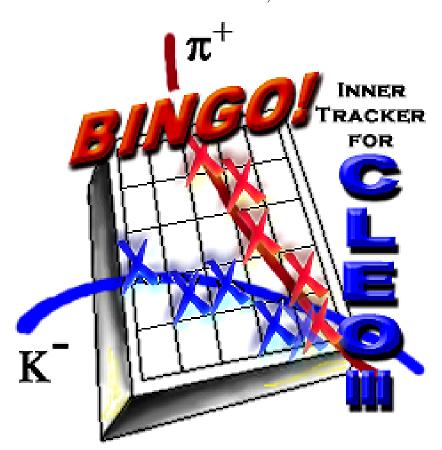
The **BinGo** Pattern Recognition Package

MICHAEL MARSH
UNIVERSITY OF ILLINOIS AT URBANA-CHAMPAIGN
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OUTLINE

- Introduction
- The Scungili Pattern Recognition and Fitting Manager
- LayerSets for Pattern Recognition (PR)
- TrackFilters for Track Candidate Manipulation
- The BinGo Pattern Recognition Algorithm
- Some Basic TrackFilter Implementations
- Initial Performance Checks
- Ongoing Efforts and Summary



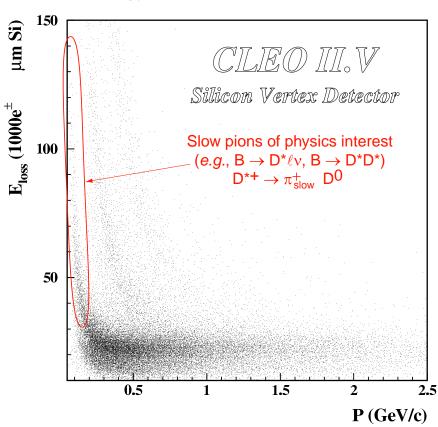
Introduction

GOALS

• Flexible Use

- Isolate detector information in *interface* layer
- Standard interface for multiple algorithms
 - ♦ Fast implementation of new algorithms
 - ♦ Allow for specialty algorithms, eg.:
 - ▶ Custom curler pattern recognition
 - ▶ Use 'non-geometrical' information (eg., dE/dx)
 - ▶ Pattern recognition after partial event reconstruction (eg., use vertex information, search cones)
- Allow for sequential pattern recognition output of one PR pass can be input to another
- Uniform output from all algorithms
- Ability to merge output with the output from other trackers

Energy Loss vs Particle Momentum





CODE OVERVIEW

- Object-oriented C++ infrastructure
- Singleton (Design Patterns, p.127) interface for use with procedural languages
- Bookkeeping handled automatically for the *user*
- Interface code minimized for the user

• Scungili

- Master class
- Takes hit information from the *user* and stores in TrackHit objects
- Manages LayerSet PR objects
- Manages TrackFilter fitting/filtering objects
- \circ Returns TrackCand objects to user

• TrackHit

• Provides a standard interface to data

• TrackCand

- Holds LayerSet and TrackFilter output
- Provides a standard internal representation of hits and information describing a track

• LayerSet

• Class to carry out PR operations

• TrackFilter

- Class to manipulate TrackCand objects
- Provides fitting and filtering operations



Scungili

- Coordinates simultaneous operation of multiple track finders and track filters.
- All book-keeping for found and fitted candidates handled automatically
- Standard set of methods ↔ standard
 HEP analysis operations:
 - o beginJob()
 - o beginRun()
 - event()
 - endRun()
 - \circ endJob()
 - \circ status()
 - $\circ \operatorname{reset}()$

• *USER* tasks:

- Implement specific track finders and track filters
- Activate track finders and track filters of interest
- Provide raw data to Scungili
- Ensure that Scungili methods are executed
- Receive list of track candidates



USING Scungili

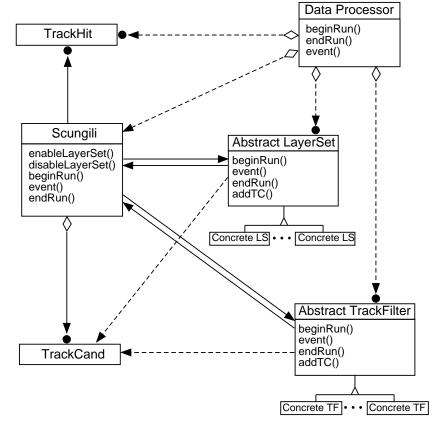
Scungili Class Relationships

Scungili Event Flow:

- 1. *USER* prepares vector of TrackHit objects to pass to Scungili
- 2. *USER* calls Scungili::event()
- 3. Scungili calls each LayerSet::event() method
 - Provides each LayerSet with TrackHit objects
 - Stores any found TrackCand objects
- 4. Scungili calls each

TrackFilter::event() method

- Provides access to found TrackCand objects
- Stores TrackCand objects returned by TrackFilters
- 5. Fitted track candidates available to *USER*



Notation:

Knows about (no creation or ownership)

----- Creates

Owns (is responsible for)

Many objects

Not all member functions are shown

Michael Marsh



LayerSet AND TrackFilter CLASSES

LAYERSET

- Pattern Recognition Class
- Primary Components:
 - List of Tracking Layers
 - Algorithm
- Inputs TrackHit objects
- OutputsTrackCand objects
- Implemented LayerSet:
 - MARK III Dictionary-based Algorithm
- LayerSets in Progress
 - Curler Identification
 - Silicon-only stubs with event vertex information

TRACKFILTER

- Track Candidate Processing Class
- Primary Component:
 - Algorithm
- Inputs TrackCand objects
- Outputs updated TrackCand objects
- Implemented TrackFilters:
 - Preliminary Fitter (line, circle, helix)
 - Segment Matching (track parameter χ^2 comparisons)
- TrackFilters In Progress
 - Hit Addition Algorithm
 - Track List Merging Algorithm (with outside source)
 - Final Fitter (kalman)



BinGo

- Mark III Dictionary-based Algorithm
 - ∘ J. Becker, etal., Nucl. Instrum. Methods, **A235**,502(1985)
- Integer pattern recognition
 - \Rightarrow memory intensive but *fast*
- Operates off of bins in each tracking layer
 - ⇒ Easy to apply to arbitrary detector geometries
- Up to 8 tracking layers per LayerSet
- *USER* must supply:
 - Binning function for each tracking layer
 - $\circ\,$ Dictionary of allowed tracks
- Dictionary Generation
 - Methods supplied to generate dictionary from single-track detector MC

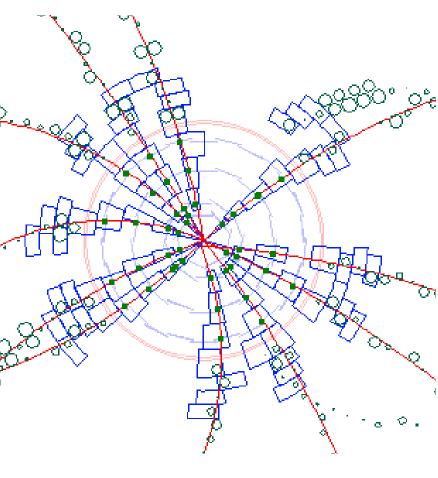
DICT_ID	1								
NTRKLYR	8								
LYRLIST		1	2	3	4	9	10	11	12
LYRBINS		36	31	37	27	33	33	37	37
NLEGPAT	37								
NTRACKS	3751								
NSUBTRK	57760								
LEG_PAT		1	1	1	1	1	1	1	1
LEG_PAT		0	1	1	1	1	1	1	1
LEG_PAT		1	0	1	1	1	1	1	1
LEG_PAT		0	0	1	1	1	1	1	1
TRKBINS	0	1	1	2	2	2	1	2	2
TRKBINS	1	1	2	1	1	31	30	34	33
TRKBINS	2	1	2	1	26	31	30	34	33
TRKBINS	3	1	2	2	1	1	32	1	36





• CLEO III Implementation

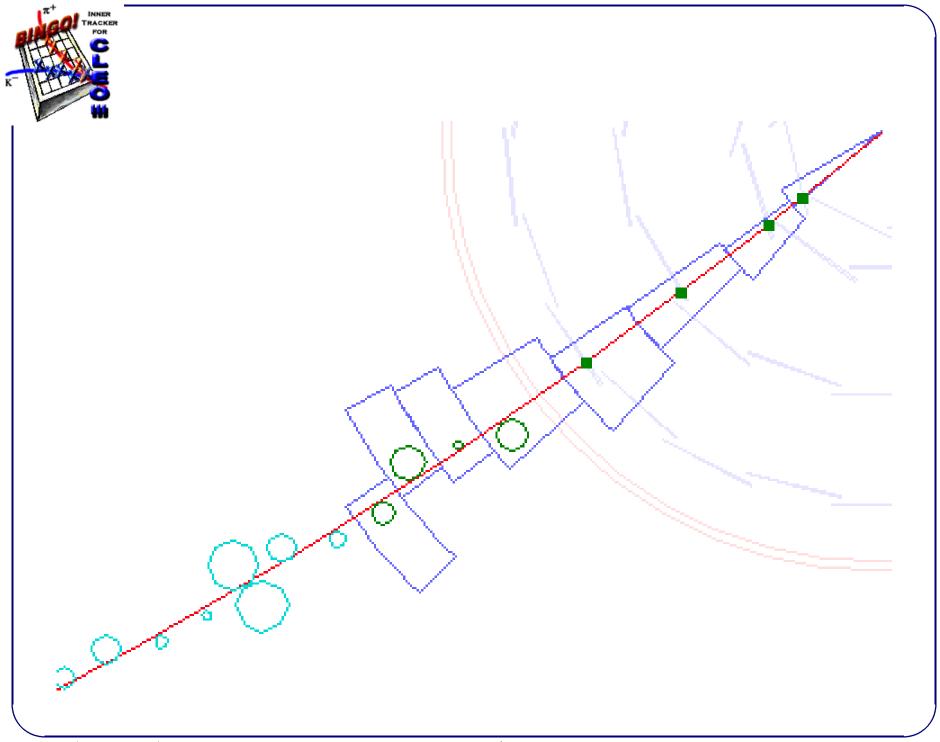
- \circ $r\phi$ pattern recognition
 - \diamond 3 LayerSets
 - \diamond 4 silicon layers and 1st 16 drift chamber layers
- \circ rz pattern recognition
 - \diamond 1 LayerSet
 - \diamond 4 silicon layers and DR cathode layer

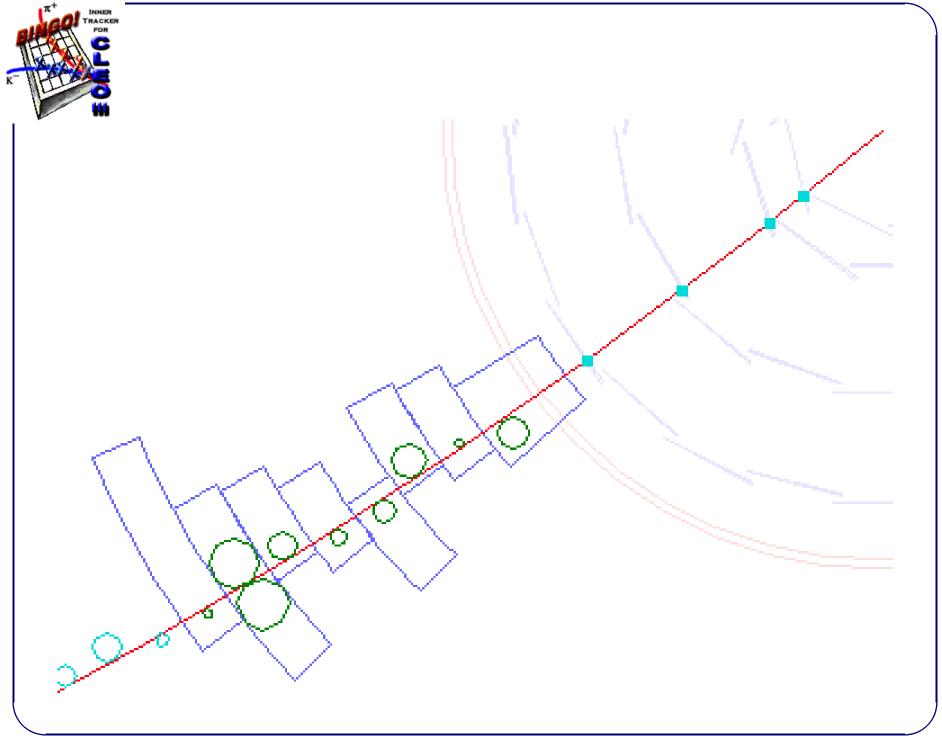




Preliminary Track Fitting

- Operates on Found Track Candidates from individual LayerSets
- Considers all hits specified in each tracking layer
- Fast circle fit
 - \circ Applied to layers with $r\phi$ strips, axial wires, U or V stereo wires
 - Hit ambiguities resolved
- Line fit in rz
 - \circ Applied to layers with rz strips and cathode pads
- All combinations with acceptable χ^2 added to output list of Fitted Track Candidates







χ^2 Matching

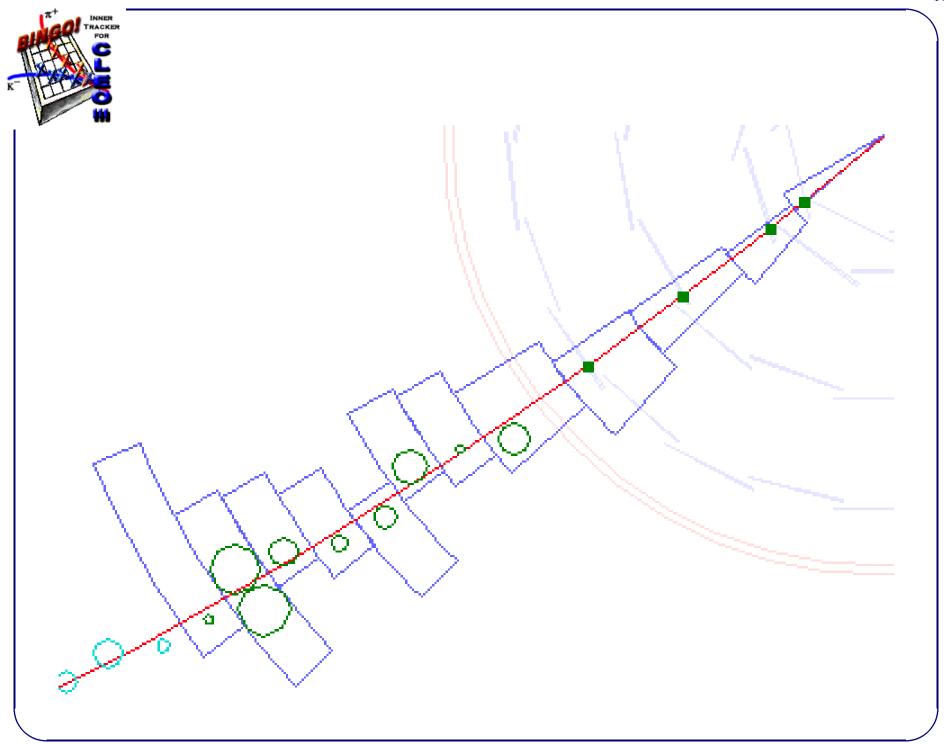
- Match Fitted Track Candidates from distinct LayerSets
- Apply χ^2 matching criteria:

$$\chi^2 = \Delta \eta (\mathbf{V_i} + \mathbf{V_j})^{-1} \Delta \eta$$

where V_i is the track error matrix of candidate i

 $\Delta \eta = \eta_i - \eta_j$ is the difference of the track parameter vectors of candidates i and j

- Merge acceptable pairs into more complete track segment
- Refit new candidate and pass to Scungili

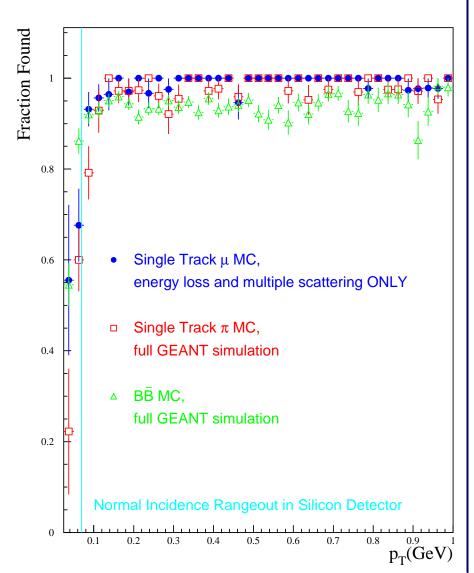




PRELIMINARY EFFICIENCY STUDIES

BinGo Algorithm MC Efficiency Checks

- Algorithm Efficiency Checks
 - Check completeness of generated dictionaries
 - Verify performance of algorithm
- Minimum PR requirement: hits found in 6 of 8 innermost layers (4 SV and 4 DR)
- Algorithm performance consistent with rangeout expectations
- Use of only innermost layers gives sensitivity to event environment
- Stable performance below 1 GeV
- Use of additional algorithms will help overall efficiency





Ongoing Efforts

- Complete verification of the infrastructure
- Optimization of algorithms (e.g., insure completeness of BinGo dictionaries)
- Development of specialty pattern recognition passes
 - Curler Identification (including multiple passes)
 - Silicon-only stubs at very low momentum
 - \circ Incorporation of silicon dE/dx and event vertex information
- Utility TrackFilters
 - \circ Merging algorithm for internal and external sources of track candidates
 - Higher level fitting (e.g., Kalman filter)
 - Allow for local hit addition as well as merging of complete track candidates
- Verify portability to non-CLEO software environment



SUMMARY

- We have implemented an object-oriented pattern recognition package offering:
 - Easy adaptation to new detectors and coding environments
 - Automatic bookkeeping for pattern recognition results
- Infrastructure allows for:
 - Simultaneous use of multiple pattern recognition algorithms and provides for generating a unified set of output
 - Easy implementation of new algorithms
 - ♦ Specialty algorithms possibly physics mode specific
 - Algorithms suited for particular detectors
- Updates and further information can be found at:

http://www.lns.cornell.edu/~palmer/PatternRecognitionTools.html