

Lattice QCD on Commodity Hardware and Software





### Introduction

- Lattice Quantum Chromodynamics solves the theory of quarks and gluons nonperturbatively by discretizing it on a lattice - the only way of obtaining many crucial QCD results
- New experiments are aiming for precision tests of the Standard Model
  - For example, Fermilab's CDF expects to measure  $x_s$  ( $\overline{B}_s^0 B_s^0$  mixing) at the percent level.
- To connect this to CP violation requires a similarly precise QCD matrix element.
- This will require a  $10^2$  to  $10^3$ -fold increase in lattice QCD computations.













#### Single CPU Performance

 Achieved performance is a strong function of the problem (lattice) size. Some speculations:

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- Tiny lattices: Clock speed dominates.
- Small lattices: Secondary cache dominates.
- Large lattices (typical in QCD):
  Main memory bandwidth dominates.



### Single CPU Performance Normalized by Cost

- Estimated single CPU system costs (no Myrinet):
  - Athlon: 600 MHz, \$1100

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- Pentium III: 500 MHz, \$1300
- Xeon: 500 MHz, 1 MB L2, \$2300
- Alpha: 500 MHz, 4 MB L2,\$7000
- Athlon, Pentium III clear winners for large lattices



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### Parallel Performance: Pentium III

- Myrinet outperforms ethernet in all parallel configurations - better bandwidth and latency
- Positive slope on Myrinet probably a result of small problem size
   more of the lattice fits into L2 as CPUs are added



#### Parallel Performance: Pentium III

 Very large lattice, always exceeds L2 size

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- Better performance when CPUs are distributed on more nodes (single process per node)
- No advantage for Myrinet over ethernet



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### Parallel Performance: Alpha(21264)

- Thanks to Compaq for providing access to cluster.
- Similar results to Pentium III cluster - Myrinet beats ethernet in all configurations.



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### Parallel Performance: Alpha(21264)

- Large lattice will not fit into cache.
  But, data organization in MILC is designed to optimize cache reuse.
- Unlike Pentium III, Myrinet beats ethernet in all configurations





## Future Work

- We've just started lots of work to do to understand and optimize performance on 8-node Pentium III cluster.
- Conventional wisdom favors low latency (and expensive!) high performance networks. We will explore option of using commodity networks, carefully optimizing algorithms and selecting/evaluating ethernet switches.
- A full ACPMAPS replacement would require about 50 nodes. We will build and operate a production cluster of 32 to 64 nodes (depending upon budget).
- Physics demands will push HEP towards superclusters of 1000+ CPU's (teraflop-scale). We will explore and attempt to solve the many issues of building, administrating, and maintaining superclusters.